

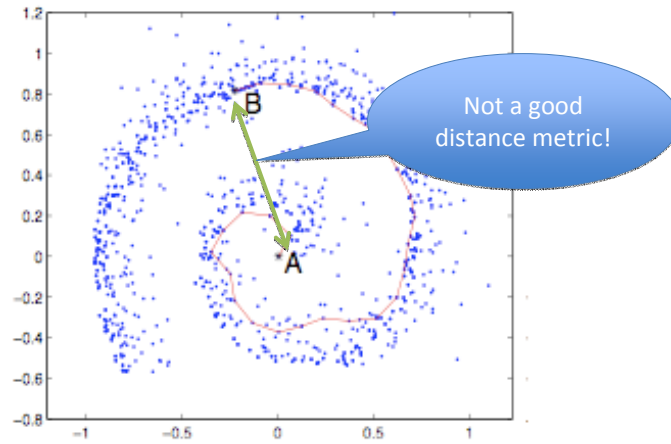
# Diffusion Framework and Spectral Transform

Saeed Amizadeh  
[saeed@cs.pitt.edu](mailto:saeed@cs.pitt.edu)

## Contents

- **Introduction**
- Random Walk on Graphs
- Multi-scale Random Walk
- Diffusion Distance
- Diffusion Map Approximation
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

## Underestimation of distance

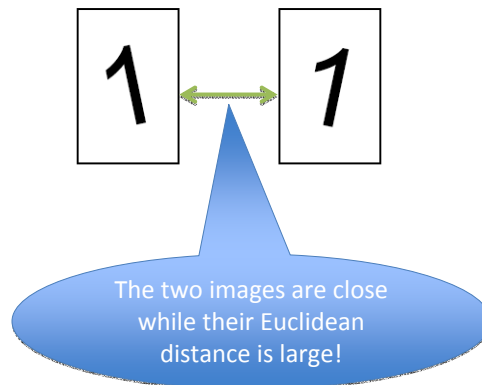


11/7/2011

Advanced Topics in ML (CS 3750)

3

## Overestimation of distance

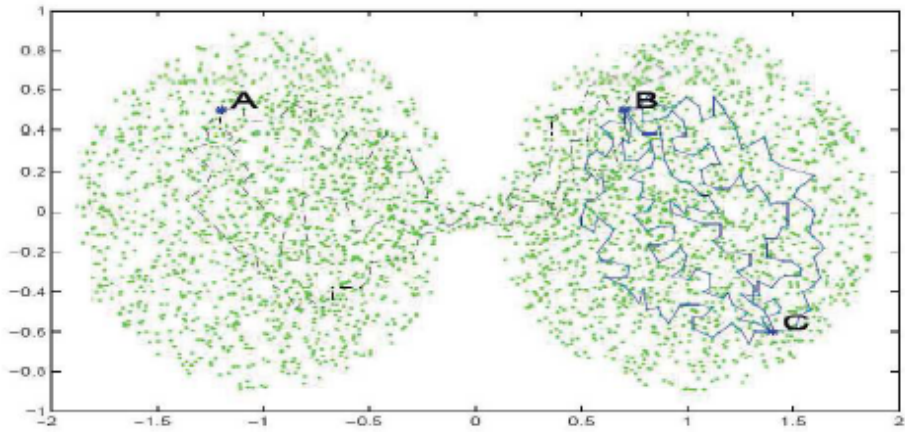


11/7/2011

Advanced Topics in ML (CS 3750)

4

# Why diffusion framework?



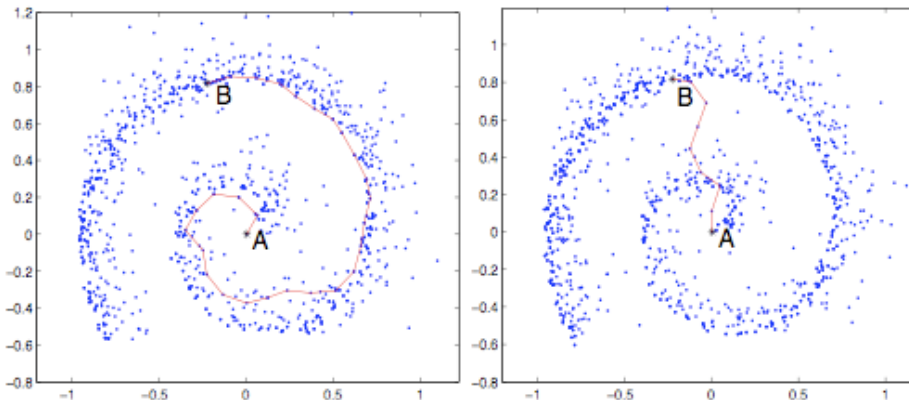
$d_{geod.}(A, B) \sim d_{geod.}(C, B)$ , however  $d^{(t)}(A, B) \gg d^{(t)}(C, B)$ .

11/7/2011

Advanced Topics in ML (CS 3750)

5

# Noise sensitivity



11/7/2011

Advanced Topics in ML (CS 3750)

6

# Contents

- Introduction
- **Random Walk on Graphs**
- Multi-scale Random Walk
- Diffusion Distance
- Diffusion Map Approximation
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

## Random Walk on Graphs

- Let  $W$  be the similarity matrix on the graph, the transition from node  $x$  to node  $y$  is defined as:

$$p_1(y | x) = \frac{w(x,y)}{d(x)}$$

$$d(x) = \sum_{z \in N(x)} w(x,z)$$

$$P = [p_{ij} = p_1(x_j | x_i)]_{n \times n}$$

## Some properties of RW

- Asymptotic distribution

$$\pi^\infty(y) = \lim_{t \rightarrow \infty} p_t(y | x) = \frac{d(y)}{\sum_z d(z)}$$

- The absolute value of the eigenvalues of  $P$  are between 0 and 1 with largest one equal to 1.
- The eigenvectors:  $P^T \phi_i = \lambda_i \phi_i$  and  $P \psi_i = \lambda_i \psi_i$

$$\psi_i(x) = \frac{\phi_i(x)}{\phi_0(x)}$$

## Some properties of RW

- The eigenvectors of  $P$  are bi-orthogonal:

$$\phi_k^T \psi_\ell = \delta(k, \ell)$$

- Normalization:

$$\|\phi_\ell\|_{1/\phi_0}^2 = \sum_x \frac{\phi_\ell^2(x)}{\phi_0(x)} = 1, \quad \|\psi_\ell\|_{\phi_0}^2 = \sum_x \psi_\ell^2(x) \phi_0(x) = 1$$

## Forward Diffusion Process

- If the probability vector  $\pi^t(\cdot)$  represents the distribution of random walker at time  $t$ , we have:

$$\pi^{t+1}(x) = \sum_y p_1(x|y) \pi^t(y)$$

$$\pi^{t+1} = P^T \pi^t$$

- Corollary:

$$\pi^\infty = P^T \pi^\infty \Rightarrow \pi^\infty = \phi_0$$

## Backward Diffusion Process

- If  $g^t(\cdot)$  is a real-valued function defined on the graph at time  $t$ ,  $g^{t+1}(\cdot)$  is the average of  $g^t(\cdot)$  at time  $t+1$ :

$$g^{t+1}(x) = \sum_y p_1(y|x) g^t(y)$$

$$g^{t+1} = P g^t$$

- Corollary:  $g^\infty(\cdot)$  is the smoothest function (i.e. the constant function)

$$g^\infty = P g^\infty \Rightarrow g^\infty = \psi_0 = 1$$

## Link to Normalized Laplacian

- The transition matrix is closely related to the asymmetric normalized Laplacian:

$$d_{ii} = \sum_{y \in N(x)} w(x, y)$$

$$P = D^{-1}W,$$

$$L_{rw} = I - D^{-1}W = I - P$$

## Contents

- Introduction
- Random Walk on Graphs
- **Multi-scale Random Walk**
- Diffusion Distance
- Diffusion Map Approximation
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

## T-step Diffusion Processes

- We can generalize the forward and backward processes:

$$\pi^{t_0+t} = P^T P^T \dots P^T \pi^{t_0} = (P^{(t)})^T \pi^{t_0}$$

$$g^{t_0+t} = P.P \dots P.g^{t_0} = P^{(t)}g^{t_0}$$

$$\Psi = [\psi_0 | \psi_1 | \dots | \psi_{n-1}], \quad \Phi = [\phi_0 | \phi_1 | \dots | \phi_{n-1}]$$

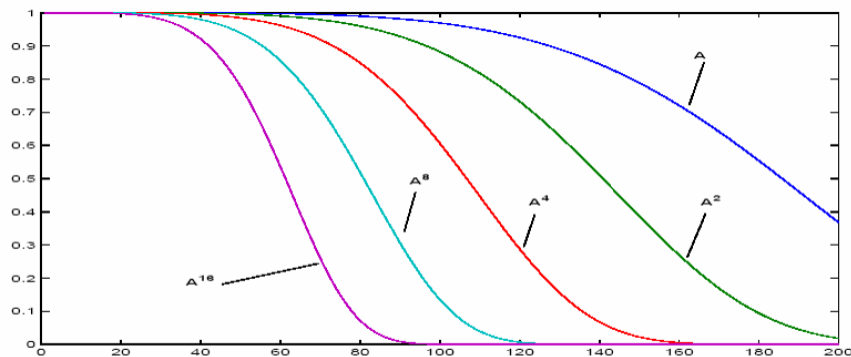
$$\Lambda = [\Lambda_{ii} = \lambda_i]_{n \times n}$$

$$P = \Psi \Lambda \Phi^T \Rightarrow P^{(t)} = \Psi \Lambda^{(t)} \Phi^T$$

$$P^{(t)} = \sum \lambda_x^t \phi_x^T \cdot \psi_x$$

## What does it do?

- The smaller eigenvalues decay:





# Contents

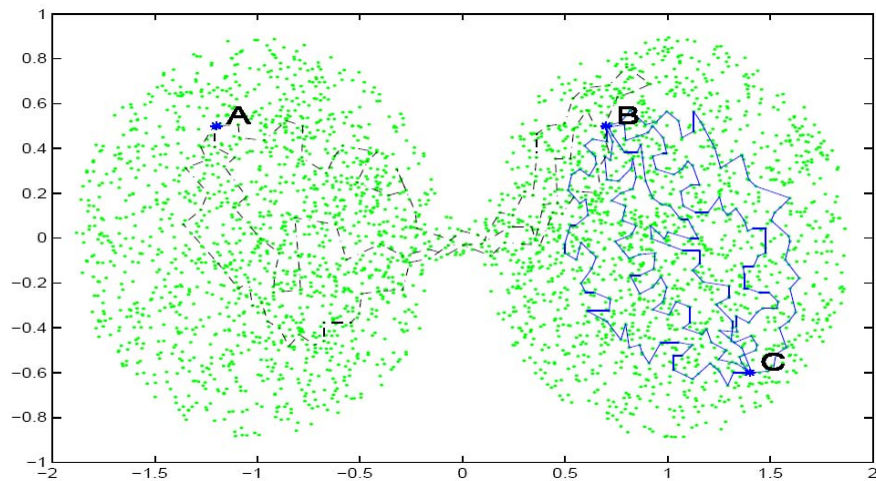
- Introduction
- Random Walk on Graphs
- Multi-scale Random Walk
- **Diffusion Distance**
- Diffusion Map Approximation
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

# Diffusion Distance

- The diffusion distance between nodes  $x$  and  $z$  at scale  $t$  is defined as:

$$D_t^2(x, z) = \|p_t(\cdot | x) - p_t(\cdot | z)\|_{1/\phi_0}^2 = \sum_y \frac{(p_t(y | x) - p_t(y | z))^2}{\phi_0(y)}$$

# Interpretation



11/7/2011

Advanced Topics in ML (CS 3750)

19

# Contents

- Introduction
- Random Walk on Graphs
- Multi-scale Random Walk
- Diffusion Distance
- **Diffusion Map Approximation**
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

11/7/2011

Advanced Topics in ML (CS 3750)

20

# Diffusion Map

- The diffusion map of point  $x$  at scale with dimensionality  $q$  is defined as:

$$\Psi_f : x \rightarrow \begin{pmatrix} \lambda_1^t \psi_1(x) \\ \lambda_2^t \psi_2(x) \\ \vdots \\ \lambda_q^t \psi_q(x) \end{pmatrix}$$

# Approximating Diffusion Dist.

- By replacing

$$p^{(t)}(x, y) = \sum_z \lambda_z^t \phi_z^T(x) \cdot \psi_z(y)$$

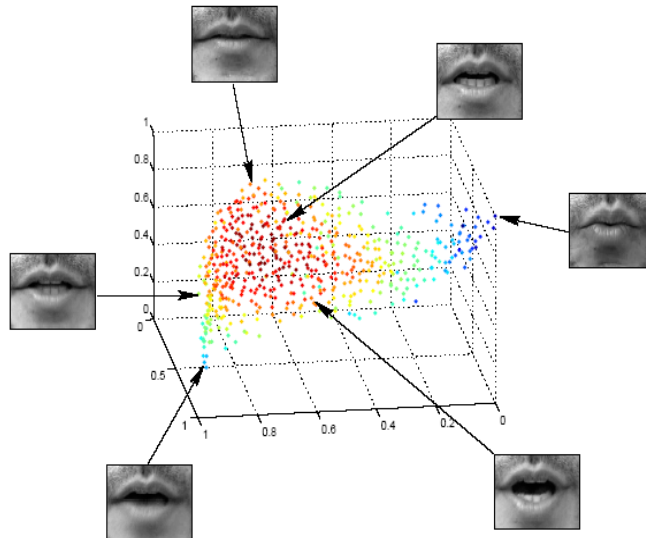
- in  $D_t^2(x, z) = \|p_t(\cdot | x) - p_t(\cdot | z)\|_{1/\phi_0}^2 = \sum_y \frac{(p_t(y | x) - p_t(y | z))^2}{\phi_0(y)}$

- we get:  $D_t^2(x, z) = \sum_y \lambda_y^{2t} (\psi_y(x) - \psi_y(z))^2$

The Euclidean distance

$$\approx \sum_{y=1}^q \lambda_y^{2t} (\psi_y(x) - \psi_y(z))^2 = \|\Psi_t(x) - \Psi_t(z)\|^2$$

# Embedded Space for Image Data

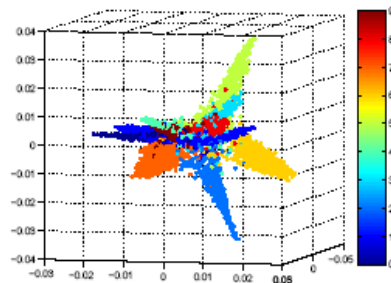


11/7/2011

Advanced Topics in ML (CS 3750)

23

# Handwritten Digits

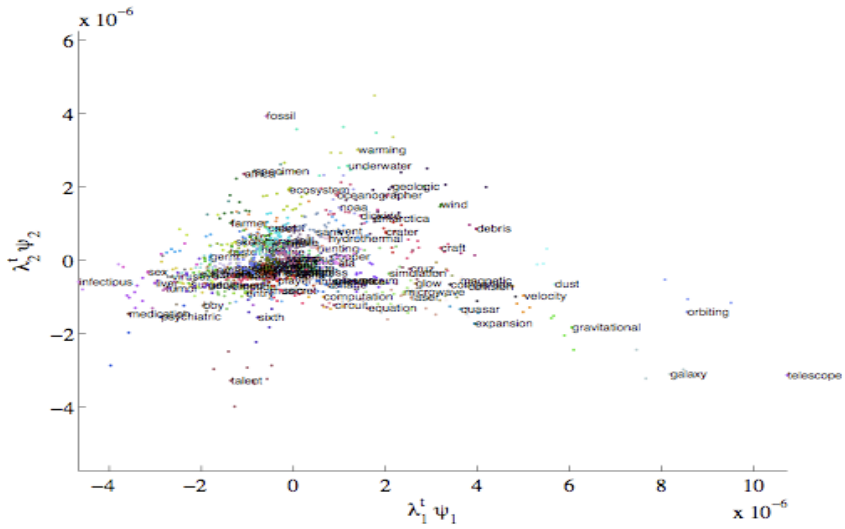


11/7/2011

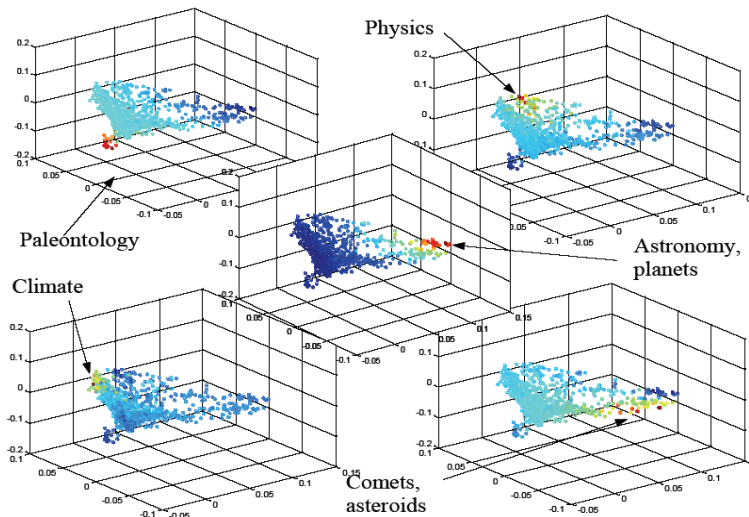
Advanced Topics in ML (CS 3750)

24

# Words in 2D



# Clusters = Topics



# Contents

- Introduction
- Random Walk on Graphs
- Multi-scale Random Walk
- Diffusion Distance
- Diffusion Map Approximation
- **Spectral Transform**
- Continuous-time Diffusion
- Resistance Distance

## T-step Random Walk Kernel

- The kernel in the embedded space is:

$$\begin{aligned} K_t(x, y) &= \langle \Psi_t(x), \Psi_t(y) \rangle = \sum_z \lambda_z^{2t} \psi_z(x) \psi_z(y) \\ &= \Psi \Lambda^{2t} \Psi^T = \Psi f(\Lambda) \Psi^T \end{aligned}$$

- One can define more general kernel by letting  $f$  to be any increasing function

$$K_f(x, y) = \langle \Psi_f(x), \Psi_f(y) \rangle = \sum_z f(\lambda_z) \psi_z(x) \psi_z(y) = \Psi f(\Lambda) \Psi^T$$

# The General Mapping

- The induced mapping is:

$$\Psi_f : x \rightarrow \begin{pmatrix} \sqrt{f(\lambda_1)}\psi_1(x) \\ \sqrt{f(\lambda_2)}\psi_2(x) \\ \vdots \\ \sqrt{f(\lambda_q)}\psi_q(x) \end{pmatrix}$$

- The corresponding distance is:

$$D_f^2(x, z) = (e_x - e_z)^T K_f (e_x - e_z) = \|\Psi_f(x) - \Psi_f(z)\|^2$$

11/7/2011

Advanced Topics in ML (CS 3750)

29

# Contents

- Introduction
- Random Walk on Graphs
- Multi-scale Random Walk
- Diffusion Distance
- Diffusion Map Approximation
- Spectral Transform
- **Continuous-time Diffusion**
- Resistance Distance

11/7/2011

Advanced Topics in ML (CS 3750)

30

## Diffusion Kernel

- The Diffusion (Heat) Kernel reads:

$$\frac{\partial}{\partial t} K_t(x, y) = H K_t(x, y)$$

$$K_0(x, y) = \delta(x, y)$$

- Informally, this process diffuses the local similarity  $H$  to obtain the global similarity  $K$  after time  $t$ .

## The Exponential Family

- Solving the differential equation, we get:

$$\frac{\partial}{\partial t} K_t(x, y) = H K_t(x, y) \quad K_t = e^{tH} = \lim_{n \rightarrow \infty} \left( I + \frac{tH}{n} \right)^n$$

$$K_0(x, y) = \delta(x, y)$$

- Example: for the continuous Laplacian operator  $H = \Delta$ ,  $k$  is the Gaussian kernel.



## Continuous Diffusion on Discrete Graphs

- For discrete graphs, we have

$$H = -L$$

- Such that:

$$L = U(I - \Lambda)U^T \Rightarrow K_t = e^{tH} = e^{-tL} = Ue^{-t(I - \Lambda)}U^T$$

$$\mu_i = e^{-t(1 - \lambda_i)} = f(\lambda_i)$$

This is a spectral transform!

## How related to random walk?

- Continuous Diffusion Kernel is the limit of Lazy Random Walk:

$$p'_{ij} = t_0 \Delta t \cdot p_{ij}, \quad p'_{ii} = 1 - \sum_{j \in N(i)} t_0 \Delta t \cdot p_{ij} = 1 - t_0 \Delta t, \quad N = 1/\Delta t$$

$$P'^N = \left( (1 - t_0 \Delta t)I + t_0 \Delta t \cdot P \right)^{1/\Delta t} = \left( I + t_0 \Delta t \cdot (-L_{rw}) \right)^{1/\Delta t}$$

where  $L_{rw} = I - P$

$$\lim_{\Delta t \rightarrow 0} P'^N = \lim_{\Delta t \rightarrow 0} \left( I + \frac{t_0 (-L_{rw})}{1/\Delta t} \right)^{1/\Delta t} = \exp(-t_0 L_{rw})$$

# Contents

- Introduction
- Random Walk on Graphs
- Multi-scale Random Walk
- Diffusion Distance
- Diffusion Map Approximation
- Spectral Transform
- Continuous-time Diffusion
- Resistance Distance

# The Circuit Analogy

- Let  $G$  be a circuit with:

$$w_{ij} = c_{ij} = \frac{1}{r_{ij}}$$

similarity  $\leftrightarrow$  conductance

distance  $\leftrightarrow$  resistance

function on graph  $\leftrightarrow$  node potential

## The Kirchhoff's laws

- If  $y_{ij}$  is the current from node  $i$  to  $j$  and  $Y$  is the total current from source  $a$  to sink  $b$ , then

$$\sum_{j \in N(i)} y_{ij} = \begin{cases} Y & \text{if } i = a \\ -Y & \text{if } i = b \\ 0 & \text{otherwise} \end{cases}$$

- If  $C$  is a cycle in the circuit with ordered edges  $i \rightarrow j$

$$\sum_{i \rightarrow j} y_{ij} r_{ij} = 0 = \sum_{i \rightarrow j} (v_i - v_j)$$

## The Effective Resistance

- The effective resistance between  $a$  and  $b$  with the total current  $Y$  is defined as:

$$R_{ab} = \frac{v_a - v_b}{Y}$$

- Theorem:  $R_{ab} = (e_a - e_b)^T L^+ (e_a - e_b)$   
if  $L = U\Lambda U^T \Rightarrow L^+ = Uf(\Lambda)U^T$   
where  $f(x) = \begin{cases} 1/x & x \neq 0 \\ 0 & x = 0 \end{cases}$

## Resistance as Distance

- Comparing

$$R_{ab} = (e_a - e_b)^T L^+ (e_a - e_b)$$

$$D_f^2(a,b) = (e_a - e_b)^T K_f (e_a - e_b)$$

- The spectral transform is:

$$f(x) = \begin{cases} 1/x & x \neq 0 \\ 0 & x = 0 \end{cases}$$

## Some properties

- $R$  is a distance metric
- $R$  is a non-increasing function of edge weights
- $R$  is a lower bound on the geodesic distance

$$R_{ab} \leq d_{ab}$$

## Relation to Random Walk

- Let  $T_{ab}$  denote the number of transitions (i.e. discrete time) that take random walker from  $a$  to  $b$ . The *average commute time* between  $a$  and  $b$  is defined as:

$$C_{ab} = E(T_{ab}) + E(T_{ba})$$

- Theorem: 
$$R_{ab} = \frac{C_{ab}}{\sum_i d_i}$$

Thank You!