CS 2750 Machine Learning Lecture 2

Machine Learning

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CS 2750 Machine Learning

Types of learning

- Supervised learning
 - Learning mapping between input x and desired output y
 - Teacher gives me y's for the learning purposes
- Unsupervised learning
 - Learning relations between data components
 - No specific outputs given by a teacher
- Reinforcement learning
 - Learning mapping between input x and desired output y
 - Critic does not give me y's but instead a signal (reinforcement) of how good my answer was
- Other types of learning:
 - Concept learning, explanation-based learning, etc.

A learning system: basic cycle

- **1. Data:** $D = \{d_1, d_2, ..., d_n\}$
- 2. Model selection:
 - Select a model or a set of models (with parameters) E.g. y = ax + b
- 3. Choose the objective function
 - Squared error

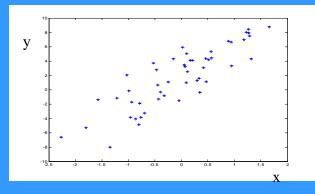
$$\frac{1}{n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$

- 4. Learning:
- Find the set of parameters optimizing the error function
 - The model and parameters with the smallest error

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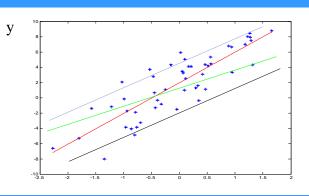


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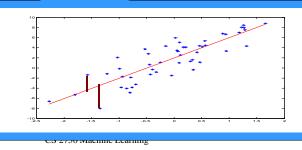
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But there are problems one must be careful about ...

Learning

Problem

- We fit the model based on past examples observed in D
- But ultimately we are interested in learning the mapping that performs well on the whole population of examples

Training data: Data used to fit the parameters of the model

Training error:

Error
$$(D, f) = \frac{1}{n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$

True (generalization) error (over the whole population):

$$E_{(x,y)}[(y-f(x))^2]$$
 Mean squared error

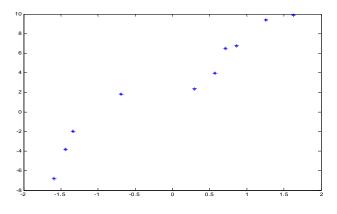
Training error tries to approximate the true error !!!!

Does a good training error imply a good generalization error?

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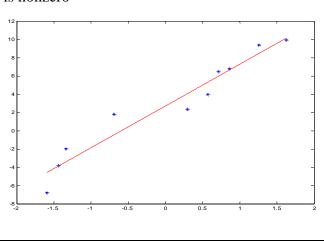
Overfitting

• Assume we have a set of 10 points and we consider polynomial functions as our possible models





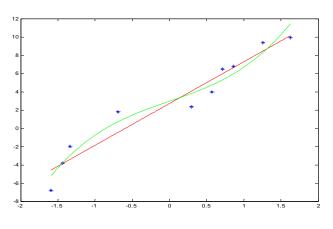
- Fitting a linear function with the square error
- Error is nonzero



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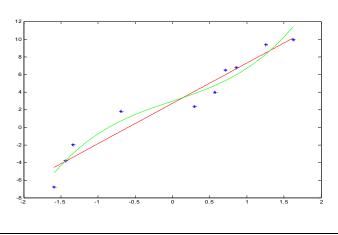
Overfitting

- Linear vs. cubic polynomial
- Higher order polynomial leads to a better fit, smaller error



Overfitting

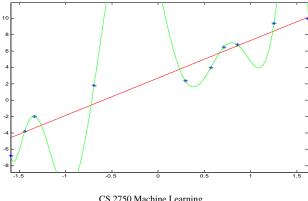
• Is it always good to minimize the error of the observed data?



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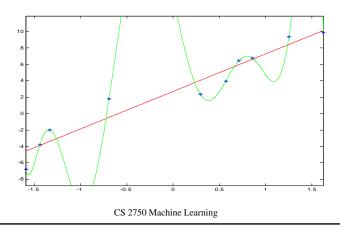
Overfitting

- For 10 data points, the degree 9 polynomial gives a perfect fit (Lagrange interpolation). Error is zero.
- Is it always good to minimize the training error?



Overfitting

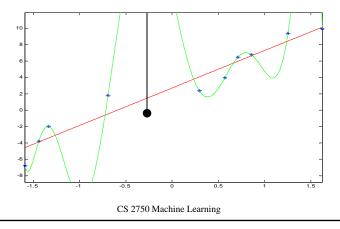
- For 10 data points, degree 9 polynomial gives a perfect fit (Lagrange interpolation). Error is zero.
- Is it always good to minimize the training error? NO!!
- More important: How do we perform on the unseen data?



Overfitting

Situation when the training error is low and the generalization error is high. Causes of the phenomenon:

- Model with a large number of parameters (degrees of freedom)
- Small data size (as compared to the complexity of the model)



How to evaluate the learner's performance?

• **Generalization error** is the true error for the population of examples we would like to optimize

$$E_{(x,y)}[(y-f(x))^2]$$

- But it cannot be computed exactly
- Sample mean only approximates the true mean
- Optimizing (mean) training error can lead to the overfit,
 i.e. training error may not reflect properly the generalization error

$$\frac{1}{n} \sum_{i=1...n} (y_i - f(x_i))^2$$

• So how to test the generalization error?

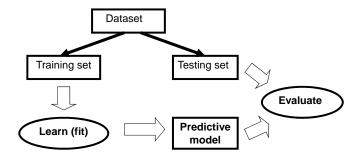
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How to evaluate the learner's performance?

- **Generalization error** is the true error for the population of examples we would like to optimize
- · Sample mean only approximates it
- Two ways to assess the generalization error is:
 - Theoretical: Law of Large numbers
 - statistical bounds on the difference between true and sample mean errors
 - Practical: Use a separate data set with m data samples to test the model
 - (Mean) test error $\frac{1}{m} \sum_{j=1,...m} (y_j f(x_j))^2$

Testing of learning models

- Simple holdout method
 - Divide the data to the training and test data

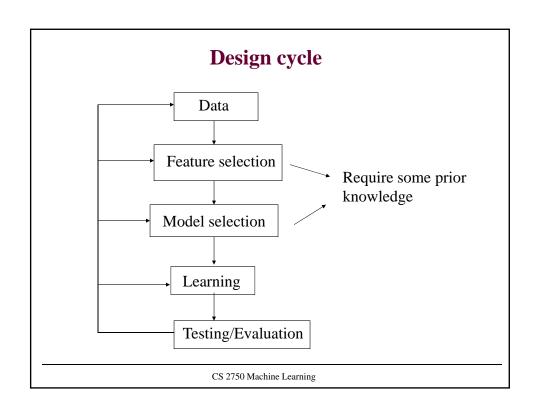


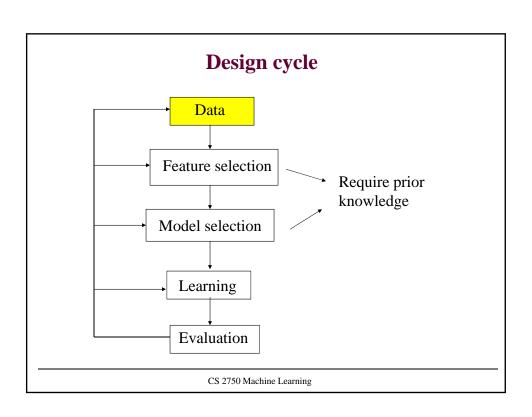
- Typically 2/3 training and 1/3 testing

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Basic experimental setup to test the learner's performance

- 1. Take a dataset D and divide it into:
 - Training data set
 - Testing data set
- 2. Use the training set and your favorite ML algorithm to train the learner
- 3. Test (evaluate) the learner on the testing data set
- The results on the testing set can be used to compare different learners powered with different models and learning algorithms





Data

Data may need a lot of:

- Cleaning
- Preprocessing (conversions)

Cleaning:

- Get rid of errors, noise,
- Removal of redundancies

Preprocessing:

- Renaming
- Rescaling (normalization)
- Discretization
- Abstraction
- Aggregation
- New attributes

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Data preprocessing

- Renaming (relabeling) categorical values to numbers
 - dangerous in conjunction with some learning methods
 - numbers will impose an order that is not warranted

High \rightarrow 2 True \rightarrow 2 Normal \rightarrow 1 False \rightarrow 1 Low \rightarrow 0 Unknown \rightarrow 0

- **Rescaling (normalization):** continuous values transformed to some range, typically [-1, 1] or [0,1].
- **Discretizations (binning):** continuous values to a finite set of discrete values

Data preprocessing

- Abstraction: merge together categorical values
- **Aggregation:** summary or aggregation operations, such minimum value, maximum value, average etc.
- New attributes:
 - example: obesity-factor = weight/height

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Data biases

- Watch out for data biases:
 - Try to understand the data source
 - Make sure the data we make conclusions on are the same as data we used in the analysis
 - It is very easy to derive "unexpected" results when data used for analysis and learning are biased (pre-selected)
- Results (conclusions) derived for biased data do not hold in general !!!

Data biases

Example 1: Risks in pregnancy study

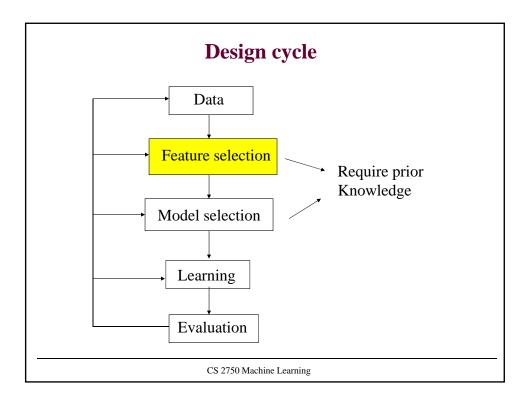
- Sponsored by DARPA at military hospitals
- Study of a large sample of pregnant woman who visited military hospitals
- Conclusion: the factor with the largest impact on reducing risks during pregnancy (statistically significant) is a pregnant woman being single
- a woman that is single \rightarrow the smallest risk
- What is wrong?

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Data

Example 2: Stock market trading (example by Andrew Lo)

- Data on stock performances of companies traded on stock market over past 25 year
- **Investment goal:** pick a stock to hold long term
- Proposed strategy: invest in a company stock with an IPO corresponding to a Carmichael number
- Evaluation result: excellent return over 25 years
- Where the magic comes from?

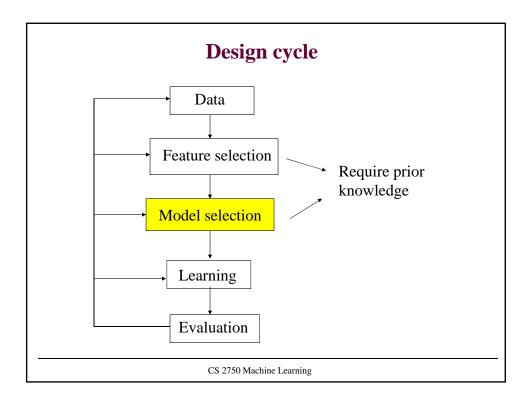


Feature selection

• The size (dimensionality) of a sample can be enormous

$$x_i = (x_i^1, x_i^2, ..., x_i^d)$$

- Example: document classification
 - thousands of documents
 - 10,000 different words
 - **Features/Inputs:** counts of occurrences of different words
 - Overfit threat too many parameters to learn, not enough samples to justify the estimates the parameters of the model
- Feature selection: reduces the feature sets
 - Methods for removing input features



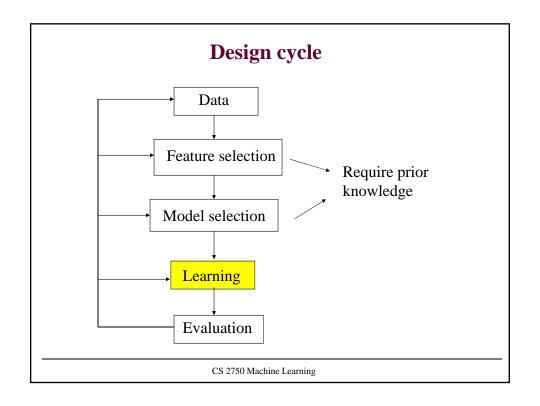
Model selection

- What is the right model to learn?
 - A prior knowledge helps a lot, but still a lot of guessing
 - Initial data analysis and visualization
 - We can make a good guess about the form of the distribution, shape of the function
 - Independences and correlations
- Overfitting problem
 - Take into account the **bias and variance** of error estimates
 - Simpler (more biased) model parameters can be estimated more reliably (smaller variance of estimates)
 - Complex model with many parameters parameter estimates are less reliable (large variance of the estimate)

Solutions for overfitting

How to make the learner avoid the overfit?

- Assure sufficient number of samples in the training set
 - May not be possible (small number of examples)
- Hold some data out of the training set = validation set
 - Train (fit) on the training set (w/o data held out);
 - Check for the generalization error on the validation set, choose the model based on the validation set error (random re-sampling validation techniques)
- Regularization (Occam's Razor)
 - Explicit preference towards simple models
 - Penalize for the model complexity (number of parameters) in the objective function



Learning

- Learning = optimization problem. Various criteria:
 - Mean square error

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} Error(\mathbf{w}) \qquad Error(\mathbf{w}) = \frac{1}{N} \sum_{i=1,...N} (y_i - f(x_i, \mathbf{w}))^2$$

- Maximum likelihood (ML) criterion

$$\Theta^* = \underset{\Theta}{\operatorname{arg max}} P(D \mid \Theta)$$
 $Error(\Theta) = -\log P(D \mid \Theta)$

- Maximum posterior probability (MAP)

$$\Theta^* = \underset{\Theta}{\operatorname{arg max}} P(\Theta \mid D) \qquad P(\Theta \mid D) = \frac{P(D \mid \Theta)P(\Theta)}{P(D)}$$

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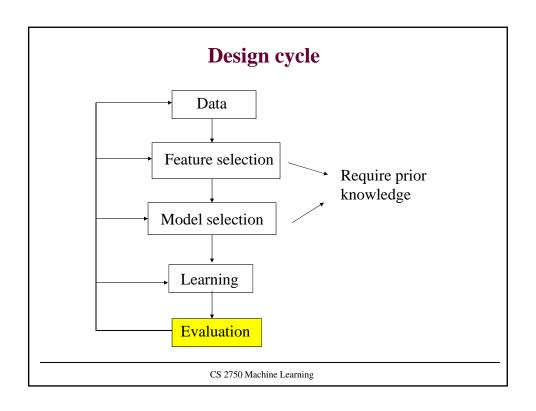
Learning

Learning = optimization problem

- Optimization problems can be hard to solve. Right choice of a model and an error function makes a difference.
- Parameter optimizations (continuous space)
 - Linear programming, Convex programming
 - Gradient methods: grad. descent, Conjugate gradient
 - Newton-Rhapson (2nd order method)
 - Levenberg-Marquard

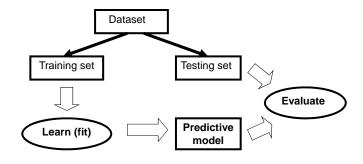
Some can be carried **on-line** on a sample by sample basis

- Combinatorial optimizations (over discrete spaces):
 - Hill-climbing
 - · Simulated-annealing
 - Genetic algorithms



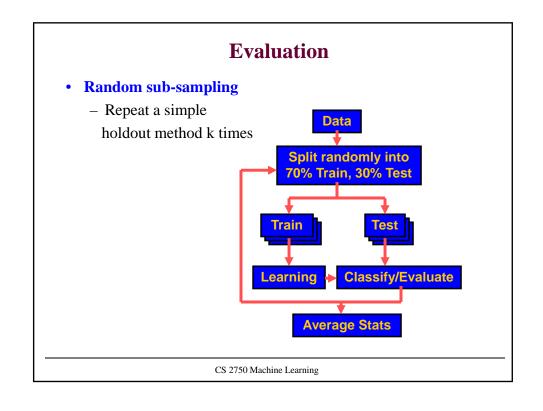
Evaluation of learning models

- Simple holdout method
 - Divide the data to the training and test data



- Typically 2/3 training and 1/3 testing

Other more complex methods • Use multiple train/test sets • Based on various random re-sampling schemes: - Random sub-sampling - Cross-validation - Bootstrap CS 2750 Machine Learning



Evaluation Cross-validation (k-fold) Data • Divide data into k disjoint groups, test on Split into k groups of equal size k-th group/train on the rest Test = ith group, Train on the rest • Typically 10-fold cross-validation Train • Leave one out crossvalidation (k = size of the data D)Learning Classify/Evaluate **Average Stats** CS 2750 Machine Learning

