

CS 2750 Machine Learning

Lecture 2

Designing a learning system

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Typical learning

Three basic steps:

- **Select a model** or a set of models (with parameters)

E.g. $y = ax + b$

- **Select the error function** to be optimized

E.g. $\frac{1}{n} \sum_{i=1}^n (y_i - f(x_i))^2$

- **Find the set of parameters optimizing the error function**
 - The model and parameters with the smallest error represent the best fit of the model to the data

But there are problems one must be careful about ...

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Learning

Problem

- We fit the model based on past experience (past examples seen)
- But ultimately we are interested in learning the mapping that performs well on the whole population of examples

Training data: Data used to fit the parameters of the model

Training error: $\frac{1}{n} \sum_{i=1}^n (y_i - f(x_i))^2$

True (generalization) error (over the whole unknown population):

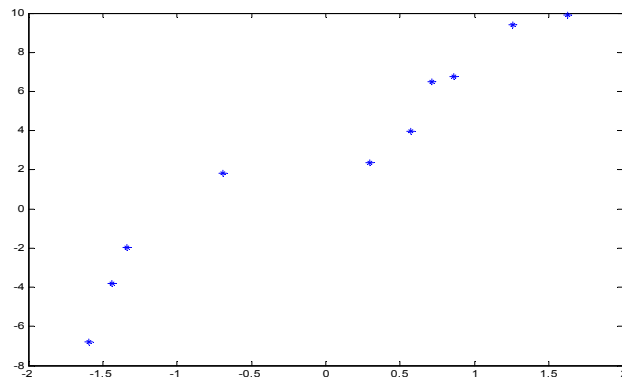
$$E_{(x,y)}[(y - f(x))^2] \quad \text{Mean squared error}$$

Training error tries to approximate the true error !!!!

Does a good training error imply a good generalization error ?

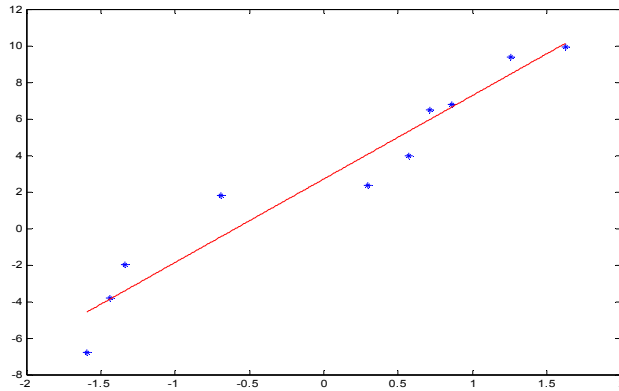
Overfitting

- Assume we have a set of 10 points and we consider polynomial functions as our possible models



Overfitting

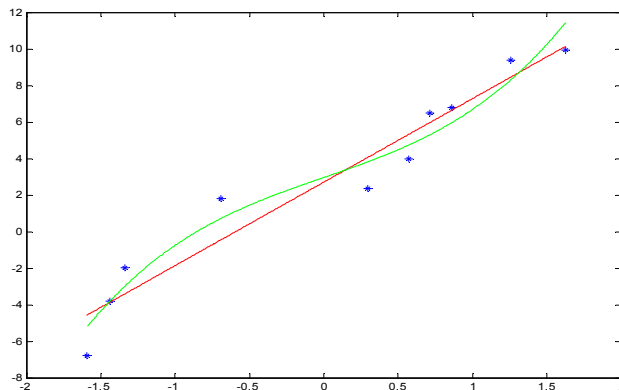
- Fitting a linear function with the square error
- Error is nonzero



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Overfitting

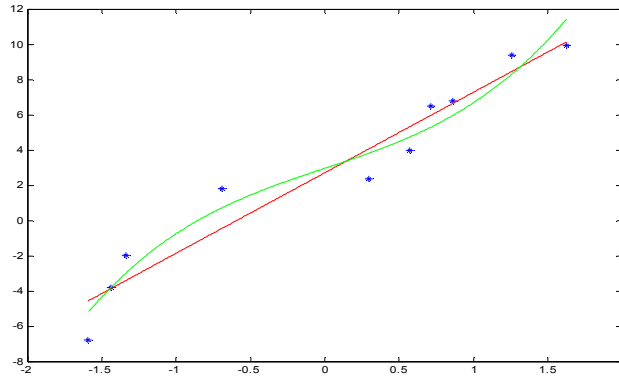
- Linear vs. cubic polynomial
- Higher order polynomial leads to a better fit, smaller error



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Overfitting

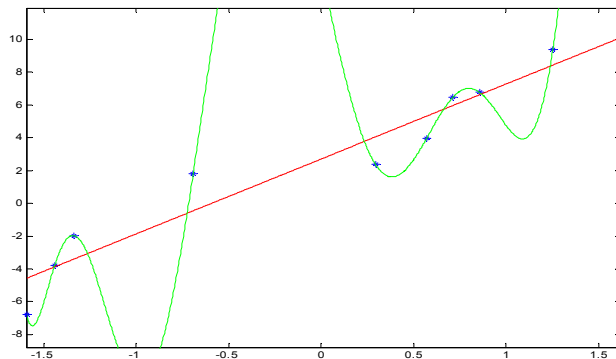
- Is it always good to minimize the error of the observed data?



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Overfitting

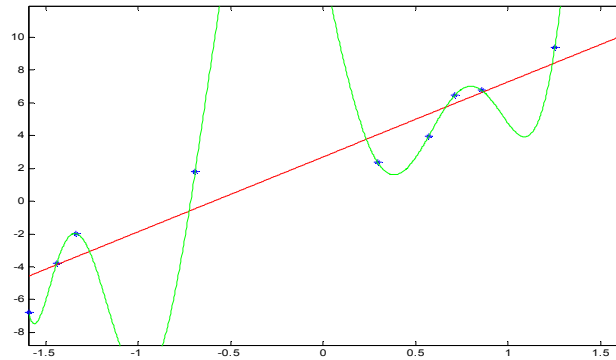
- For 10 data points, the degree 9 polynomial gives a perfect fit (Lagrange interpolation). Error is zero.
- Is it always good to minimize the training error?



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Overfitting

- For 10 data points, degree 9 polynomial gives a perfect fit (Lagrange interpolation). Error is zero.
- Is it always good to minimize the training error? NO !!
- **More important:** How do we perform on the unseen data?

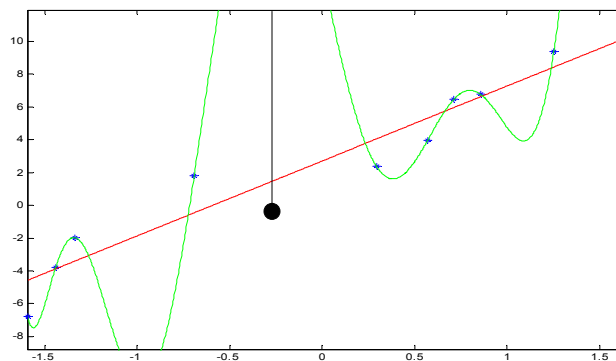


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Overfitting

Situation when the training error is low and the generalization error is high. Causes of the phenomenon:

- Model with a large number of parameters (degrees of freedom)
- Small data size (as compared to the complexity of the model)



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How to evaluate the learner's performance?

- **Generalization error** is the true error for the population of examples we would like to optimize

$$E_{(x,y)}[(y - f(x))^2]$$

- But it cannot be computed exactly
- **Sample mean only approximates the true mean**

- **Optimizing (mean) training error can lead to the overfit, i.e.** training error may not reflect properly the generalization error

$$\frac{1}{n} \sum_{i=1,..,n} (y_i - f(x_i))^2$$

- So how to test the generalization error?

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How to evaluate the learner's performance?

- **Generalization error** is the true error for the population of examples we would like to optimize

$$E_{(x,y)}[(y - f(x))^2]$$

- **Sample mean only approximates it**
- How to measure the generalization error?
- **Two ways:**
 - **Theoretical: Law of Large numbers**
 - statistical bounds on the difference between true and sample mean errors
 - **Practical:** Use a separate data set with m data samples to test

- **(Mean) test error** $\frac{1}{m} \sum_{j=1,..,m} (y_j - f(x_j))^2$

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Basic experimental setup to test the learner's performance

1. Take a dataset D and divide it into:

- Training data set
- Testing data set

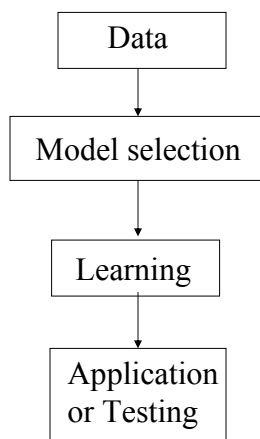
2. Use the training set and your favorite ML algorithm to train the learner

3. Test (evaluate) the learner on the testing data set

- The results on the testing set can be used to compare different learners powered with different models and learning algorithms

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Design of a learning system (first view)



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Design of a learning system.

1. **Data:** $D = \{d_1, d_2, \dots, d_n\}$

2. **Model selection:**

- **Select a model** or a set of models (with parameters)

E.g. $y = ax + b + \varepsilon \quad \varepsilon = N(0, \sigma)$

- **Select the error function** to be optimized

E.g. $\frac{1}{n} \sum_{i=1}^n (y_i - f(x_i))^2$

3. **Learning:**

- **Find the set of parameters optimizing the error function**

– The model and parameters with the smallest error

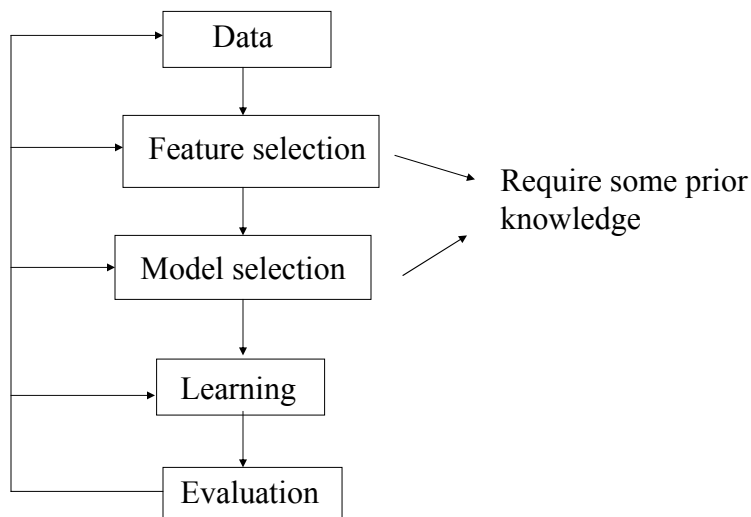
4. **Application:**

- **Apply the learned model**

– E.g. predict y s for new inputs \mathbf{x} using learned $f(\mathbf{x})$

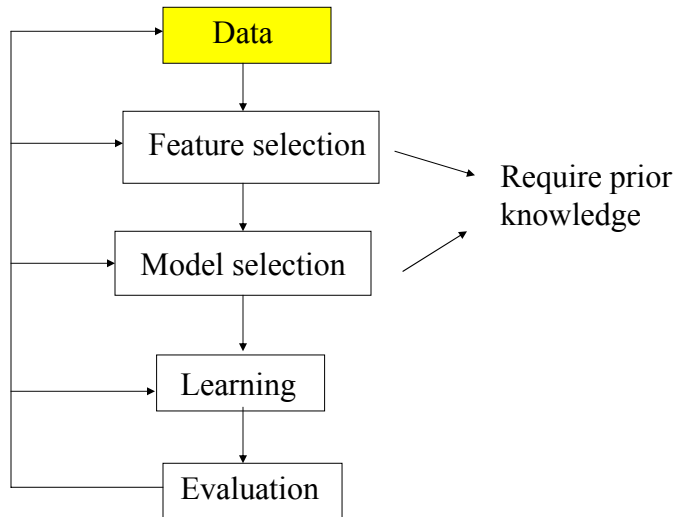
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Design cycle



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Design cycle



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Data

Data may need a lot of:

- Cleaning
- Preprocessing (conversions)

Cleaning:

- Get rid of errors, noise
- Removal of redundancies

Preprocessing:

- Renaming
- Rescaling (normalization)
- Discretizations
- Abstraction
- Aggregation
- New attributes

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Data preprocessing

- **Renaming** (relabeling) categorical values to numbers
 - dangerous in conjunction with some learning methods
 - numbers will impose an order that is not warranted
- **Rescaling (normalization)**: continuous values transformed to some range, typically $[-1, 1]$ or $[0,1]$.
- **Discretizations (binning)**: continuous values to a finite set of discrete values
- **Abstraction**: merge together categorical values
- **Aggregation**: summary or aggregation operations, such minimum value, maximum value etc.
- **New attributes**:
 - example: obesity-factor = weight/height

Data biases

- **Watch out for data biases**:
 - Try to understand the data source
 - It is very easy to derive “unexpected” results when data used for analysis and learning are biased (pre-selected)
 - Results (conclusions) derived for pre-selected data do not hold in general !!!

Data biases

Example 1: Risks in pregnancy study

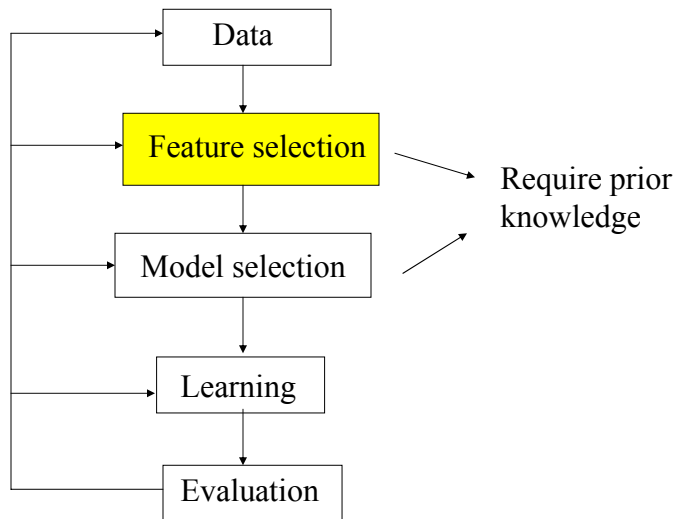
- Sponsored by DARPA at military hospitals
- Study of a large sample of pregnant woman
- **Conclusion:** the factor with the largest impact on reducing risks during pregnancy (statistically significant) is a pregnant woman being single
- Single woman -> the smallest risk
- What is wrong?

Data

Example 2: Stock market trading (example by Andrew Lo)

- Data on stock performances of companies traded on stock market over past 25 year
- **Investment goal:** pick a stock to hold long term
- **Proposed strategy:** invest in a company stock with an IPO corresponding to a Carmichael number
- **Evaluation result:** excellent return over 25 years
- Where the magic comes from?

Design cycle



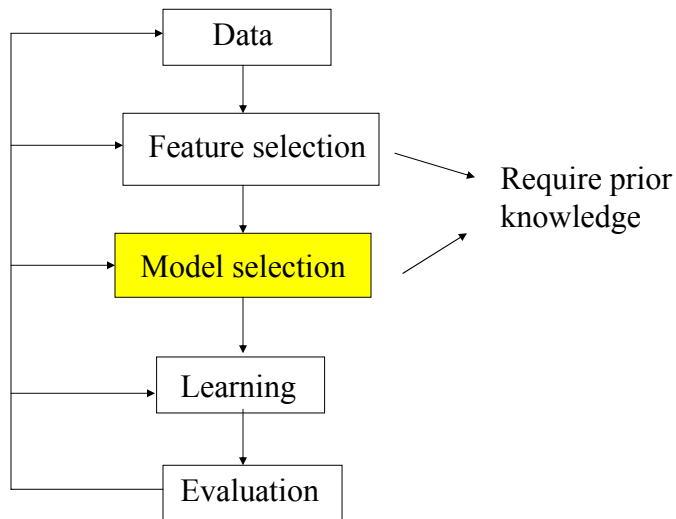
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Feature selection

- **The dimensionality of a sample** can be enormous
$$x_i = (x_i^1, x_i^2, \dots, x_i^d) \quad d - \text{very large}$$
- **Example: document classification**
 - 10,000 different words
 - Inputs: counts of occurrences of different words
 - Too many parameters to learn (not enough samples to justify the estimates the parameters of the model)
- **Dimensionality reduction: replace inputs with features**
 - **Choose relevant inputs** (e.g. differentially expressed features in DNA microarray data)
 - **Global features** (e.g. PCA – principal component analysis)
 - **Group (cluster) similar data points** (based on a similarity measure) and **replace a data point with the corresponding group label**

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Design cycle



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Model selection

- **What is the right model to learn?**
 - A prior knowledge helps a lot, but still a lot of guessing
 - Initial data analysis and visualization
 - We can make a good guess about the form of the distribution, shape of the function
 - Independences and correlations
- **Overfitting problem**
 - Take into account the **bias and variance** of error estimates
 - Simpler (more biased) model – parameters can be estimated more reliably (smaller variance of estimates)
 - Complex model with many parameters – parameter estimates are less reliable (large variance of the estimate)

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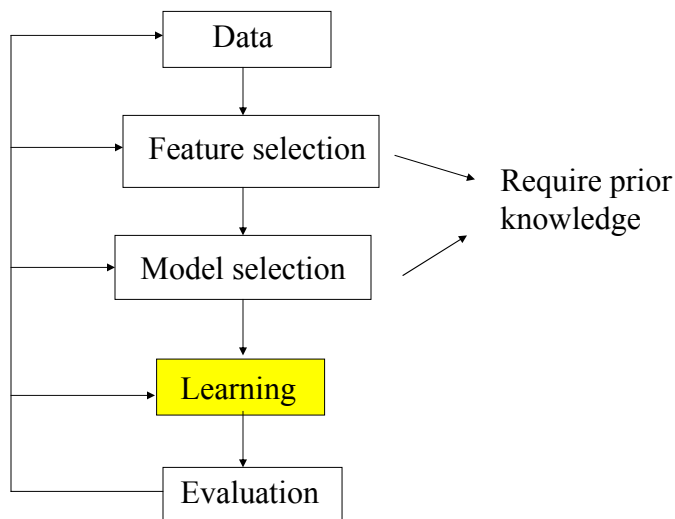
Solutions for overfitting

How to make the learner avoid the overfit?

- **Assure sufficient number of samples** in the training set
 - May not be possible (small number of examples)
- **Hold some data out of the training set = validation set**
 - Train (fit) on the training set (w/o data held out);
 - Check for the generalization error on the validation set, choose the model based on the validation set error (cross-validation techniques)
- **Regularization (Occam's Razor)**
 - Penalize for the model complexity (number of parameters)
 - Explicit preference towards simple models

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Design cycle



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Learning

- **Learning = optimization problem.** Various criteria:

- **Mean square error**

$$\mathbf{w}^* = \arg \min_{\mathbf{w}} Error(\mathbf{w}) \quad Error(\mathbf{w}) = \frac{1}{N} \sum_{i=1, \dots, N} (y_i - f(x_i, \mathbf{w}))^2$$

- **Maximum likelihood (ML) criterion**

$$\Theta^* = \max_{\Theta} P(D | \Theta) \quad Error(\Theta) = -\log P(D | \Theta)$$

- **Maximum posterior probability (MAP)**

$$\Theta^* = \max_{\Theta} P(\Theta | D) \quad P(\Theta | D) = \frac{P(D | \Theta)P(\Theta)}{P(D)}$$

Learning

Learning = optimization problem

- Optimization problems can be hard to solve. Right choice of a model and an error function makes a difference.
- **Parameter optimizations**
 - Gradient descent, Conjugate gradient
 - Newton-Rhapson
 - Levenberg-Marquard

Some can be carried **on-line** on a sample by sample basis

Combinatorial optimizations (over discrete spaces):

- Hill-climbing
- Simulated-annealing
- Genetic algorithms

Parametric optimizations

- Sometimes can be solved directly but this depends on the error function and the model
 - **Example:** squared error criterion for linear regression
- Very often the error function to be optimized is not that nice.

$$Error(\mathbf{w}) = f(\mathbf{w}) \quad \mathbf{w} = (w_0, w_1, w_2 \dots w_k)$$

- a complex function of weights (parameters)

Goal: $\mathbf{w}^* = \arg \min_{\mathbf{w}} f(\mathbf{w})$

- One solution: **iterative optimization methods**
- **Example: Gradient-descent method**

Idea: move the weights (free parameters) gradually in the error decreasing direction