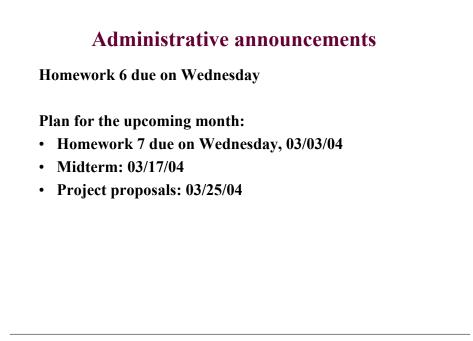
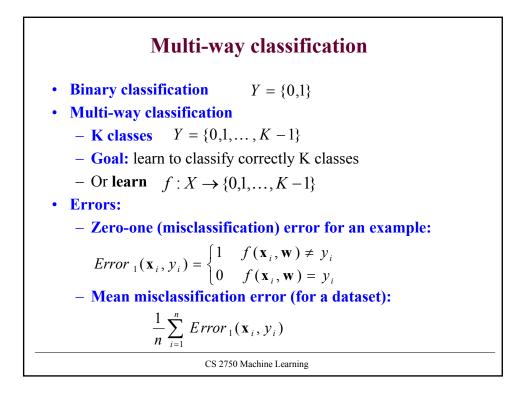
CS 2750 Machine Learning Lecture 13

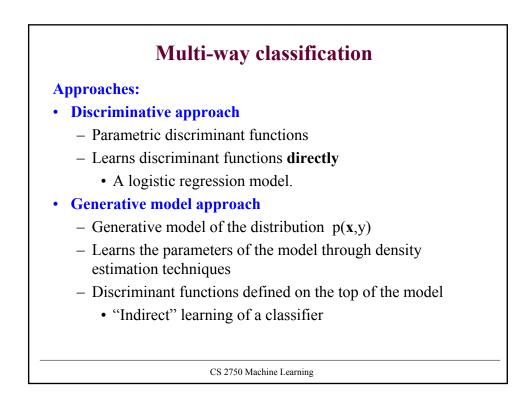
Multi-way classification

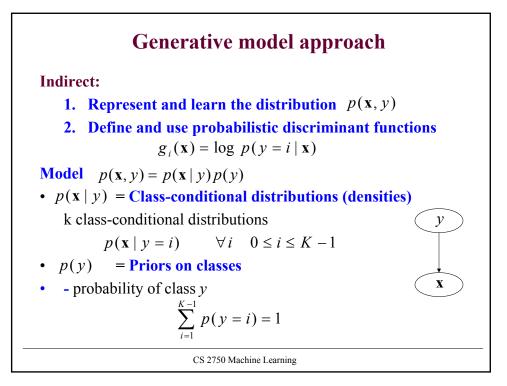
Milos Hauskrecht <u>milos@cs.pitt.edu</u> 5329 Sennott Square

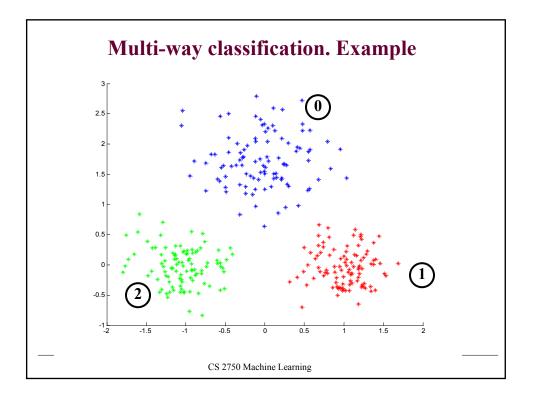
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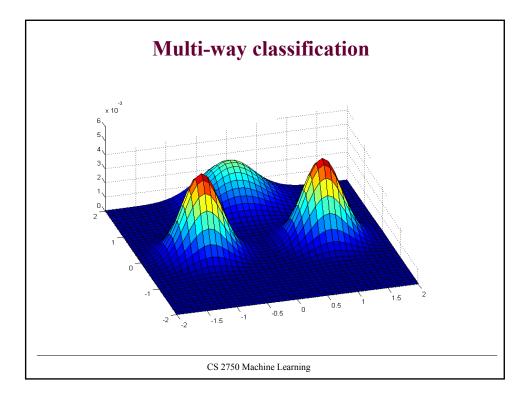


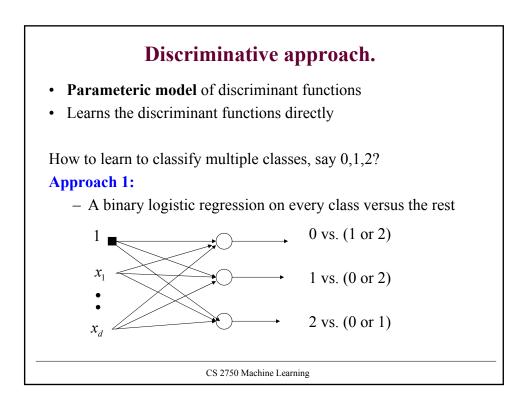


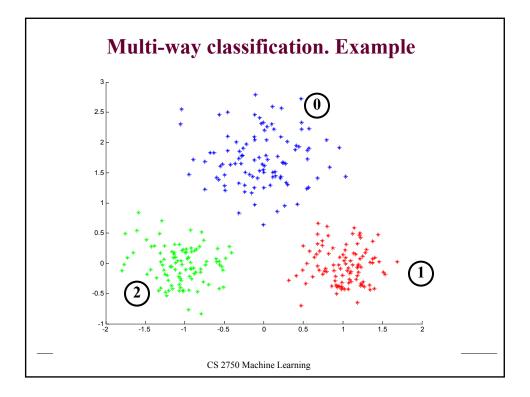


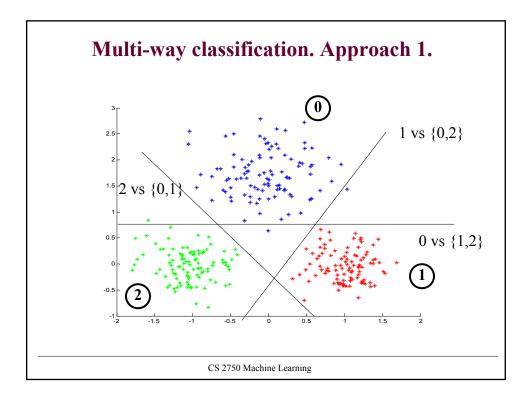


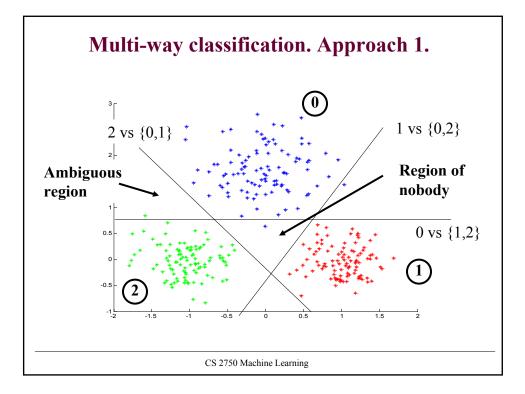


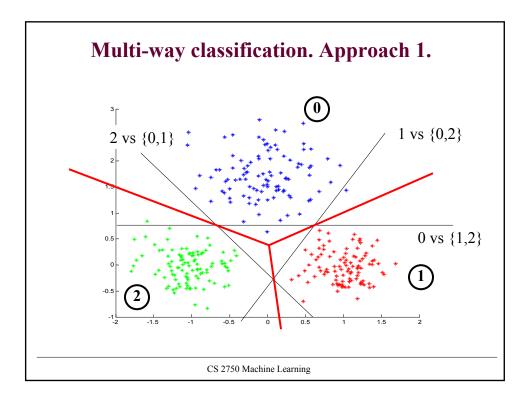


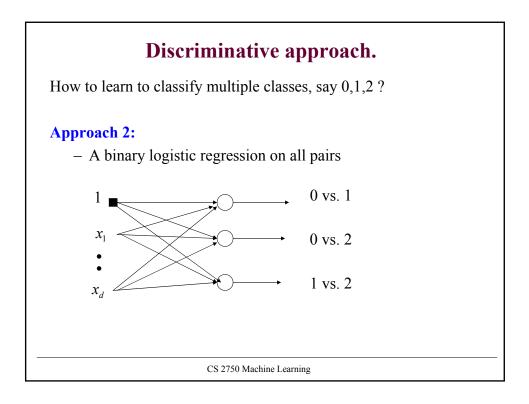


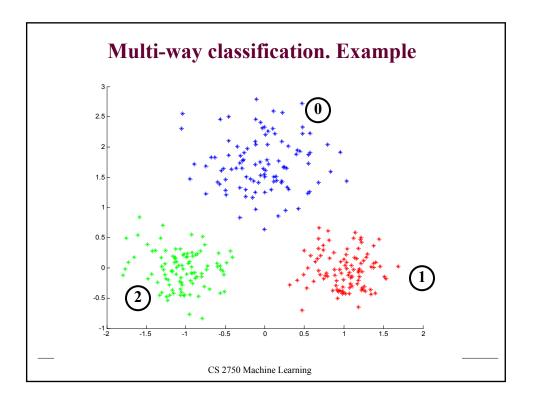


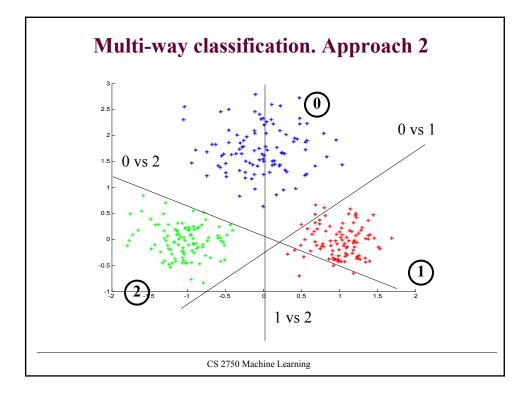


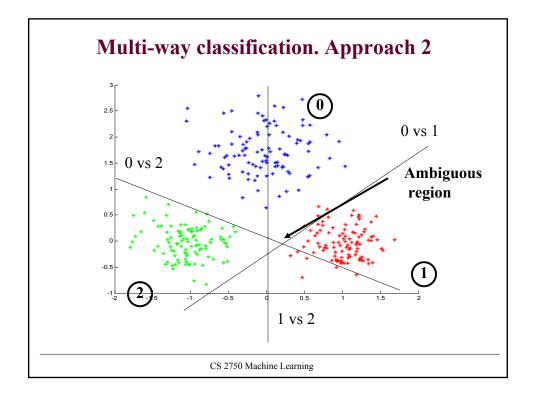


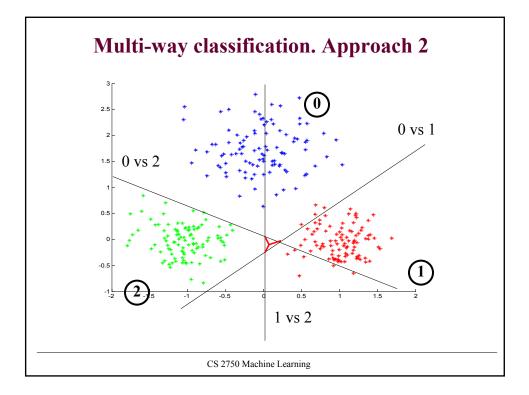


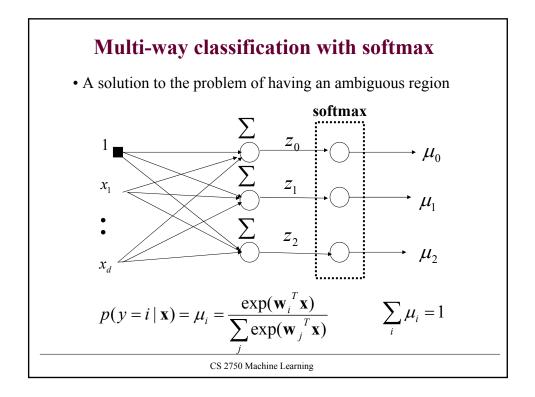


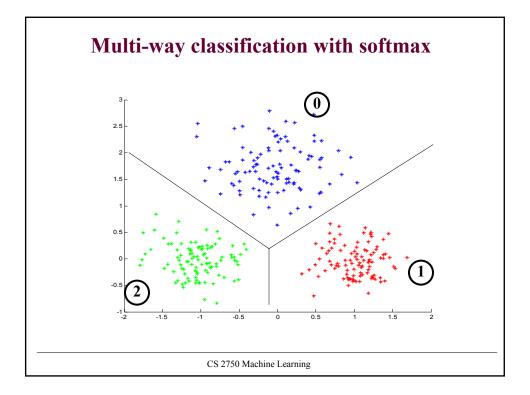


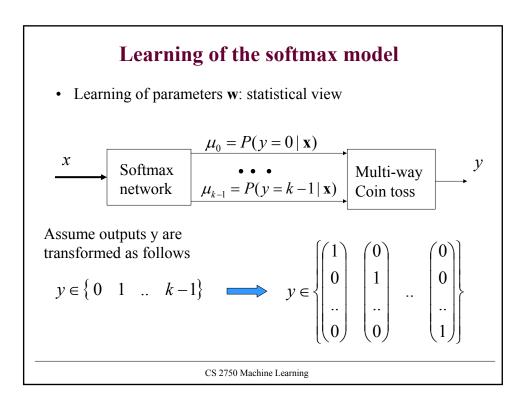












Learning of the softmax model

- Learning of the parameters w: statistical view
- Likelihood of outputs

$$L(D, \mathbf{w}) = p(\mathbf{Y} | \mathbf{X}, w) = \prod_{i=1}^{n} p(y_i | \mathbf{x}_i, \mathbf{w})$$

- We want parameters w that maximize the likelihood
- Log-likelihood trick
 - Optimize log-likelihood of outputs instead:

$$l(D, \mathbf{w}) = \log \prod_{i=1,..n} p(y_i | \mathbf{x}, \mathbf{w}) = \sum_{i=1,..n} \log p(y_i | \mathbf{x}, \mathbf{w})$$
$$= \sum_{i=1,..n} \sum_{q=0}^{k-1} \log \mu_i^{y_{i,q}} = \sum_{i=1,..n} \sum_{q=0}^{k-1} y_{i,q} \log \mu_{i,q}$$

• **Objective to optimize** $J(D_i, \mathbf{w}) = -\sum_{i=1}^n \sum_{q=0}^{k-1} y_{i,q} \log \mu_{i,q}$

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Learning of the softmax model

• Error to optimize:

$$J(D_i, \mathbf{w}) = -\sum_{i=1}^{n} \sum_{q=0}^{k-1} y_{i,q} \log \mu_{i,q}$$

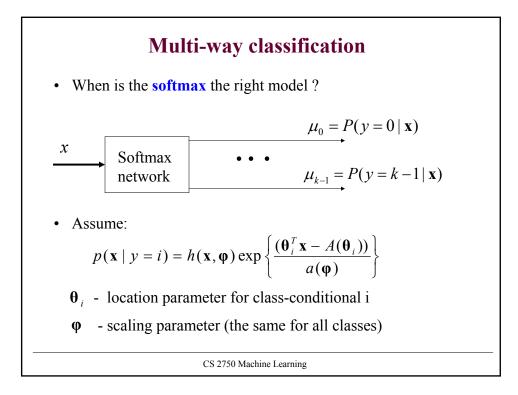
• Gradient

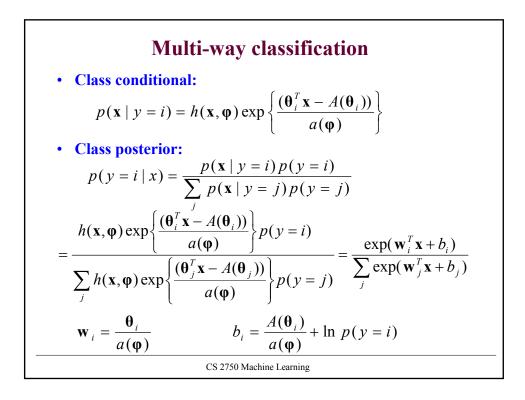
$$\frac{\partial}{\partial w_{jk}} J(D_i, \mathbf{w}) = \sum_{i=1}^n -x_{i,j} (y_{i,j} - \mu_{i,j})$$

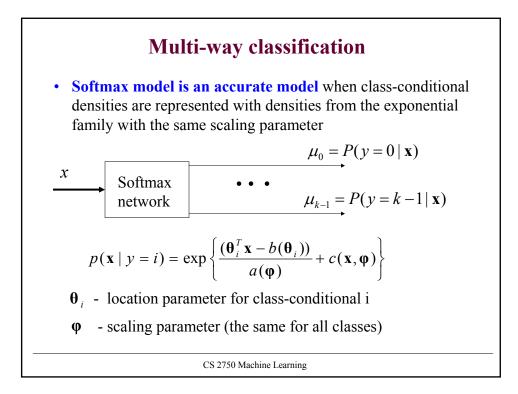
• The same very easy **gradient update** as used for the binary logistic regression

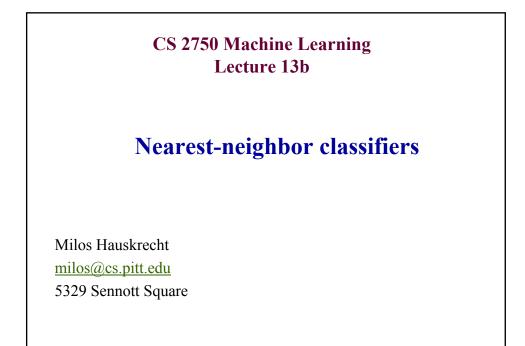
$$\mathbf{w}_{j} \leftarrow \mathbf{w}_{j} + \alpha \sum_{i=1}^{n} (y_{i,j} - \mu_{i,j}) \mathbf{x}_{i}$$

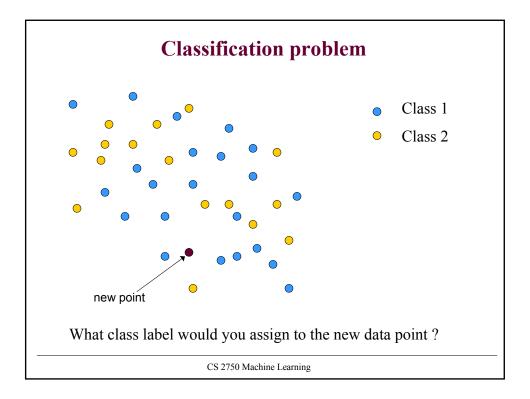
• But now we have to update weights of k networks

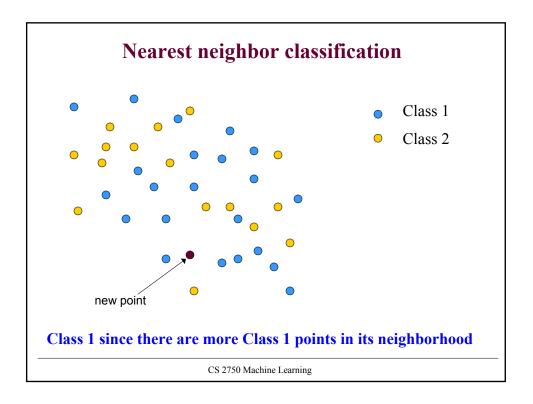












Nearest neighbor classification

Classification:

- Memory based use all examples in the data directly
 - As opposed to a parametric models in which the effect of data is captured by parameters and their values
- Ramifications:
 - No learning (optimization of parameters) is necessary
 - All work is done at the time of prediction
- Problems:
 - Who are the neighbors?
 - We need a metric to define the neighborhood.

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Example of a simple metric:

• Euclidean

$$D(x, x') = \sqrt{\sum_{i=1}^{d} (x_i - x_i')^2}$$

- Nearest neighbor classification:
 - K-nearest neighbors: use k examples closest to x
 - Nearest neighbor: use a single example closest to x
- Decision:
 - A simple majority vote on k examples closest to x
 - A weighted majority vote on k examples
 - A weight defines an importance of a point
 - Importance in terms of a distance

