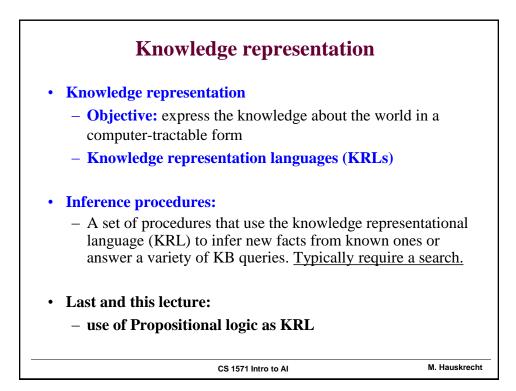
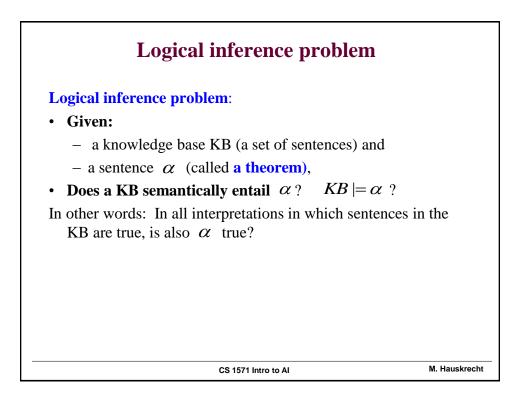
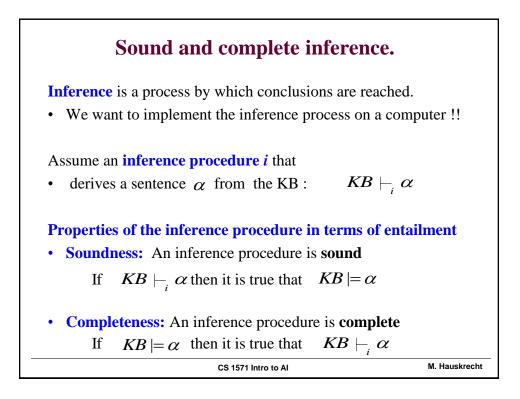
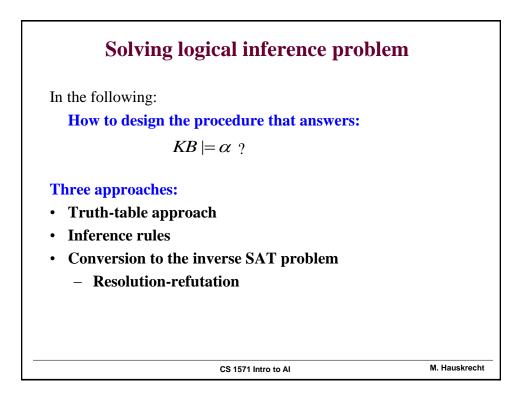


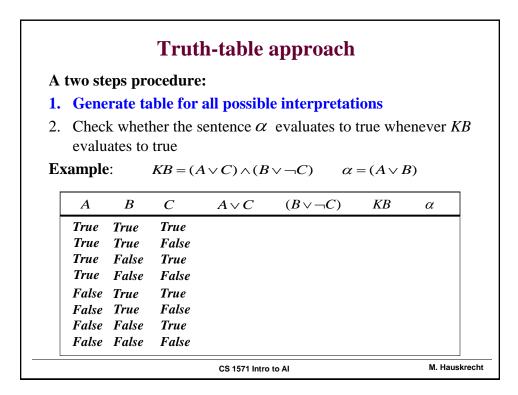
Announcements	
Homework assignment 4 due today	
Homework assignment 5 is out	
 Programming and experiments 	
 Tic-tac-toe player 	
– Competition	
Course web page:	
http://www.cs.pitt.edu/~milos/courses/cs1571/	
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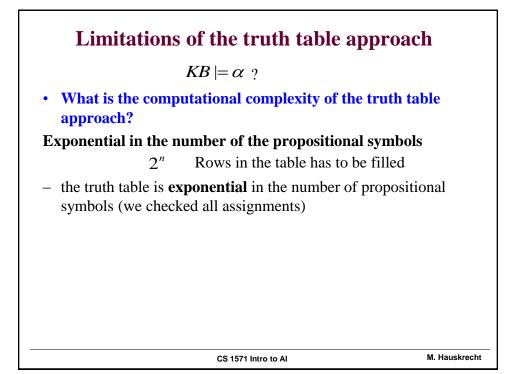


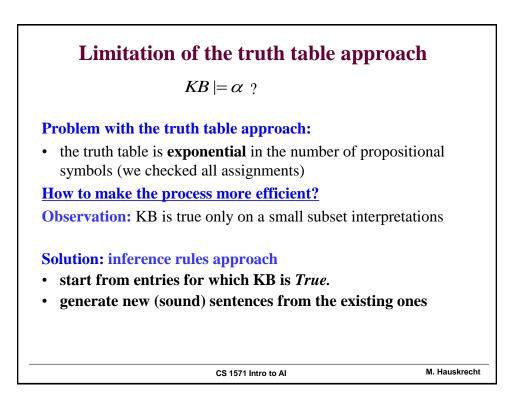


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	ever <i>K</i>	B evalu	ates to tru	α evaluate ie $\vee \neg C) \alpha$		
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A True	B True	C True	A∨C True	$(B \lor \neg C)$ <i>True</i>	KB True	α True
		0				
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two st	eps pro	ocedure	:			
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Α	В	С	$A \lor C$	$(B \lor \neg C)$	KB	α
A True	B True	C True	A∨C True	$(B \lor \neg C)$ <i>True</i>	KB True	α True
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A	В	С	$A \lor C$	$(B \lor \neg C)$	KB	α
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True	False	False	True	True	True	True
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False	False	False	False	True	False	False
	Γ	KB er	ntails $lpha$]		





Inference rules approach

Approach:

- start from KB
- infer new sentences that are true from existing KB sentences
- Repeat till alpha is proved (inferred true) or no more sentences can be proved

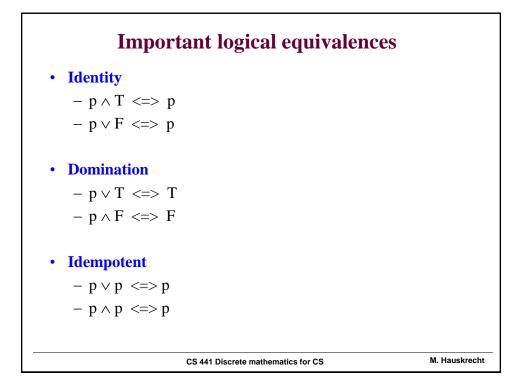
Rules:

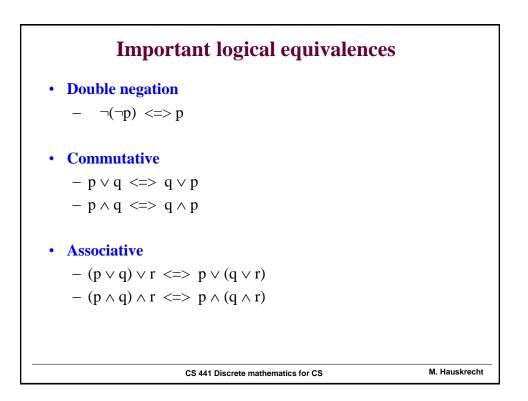
- let us generate new (sound) sentences from the existing ones
- Equivalence rules:
 - Known logical equivalences
- Inference rules:
 - Represent sound "local" inference patterns repeated in inferences

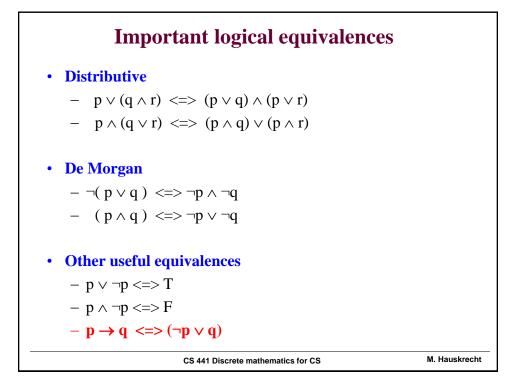
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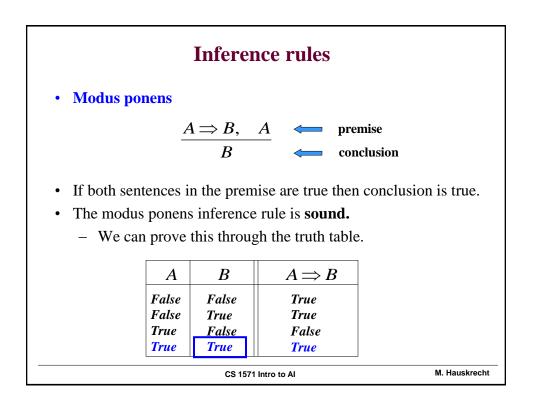
M. Hauskrecht

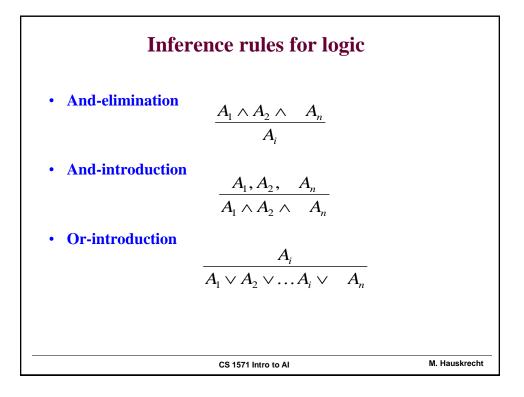
Logical equivalence										
equivalent in the same true	 <u>Definition</u>: The propositions P and Q are called logically equivalent if P ↔ Q is a tautology (alternately, if they have the same truth table). The notation P <=> Q denotes P and Q are logically equivalent. 									
A	$ \begin{array}{ c c c c c c } A & B & A \rightarrow B & \neg A \rightarrow \neg B & (A \rightarrow B) <-> \\ (\neg A \rightarrow \neg B) & ((\neg A \rightarrow \neg B) & (\neg A \rightarrow \neg B) & ((\neg A \rightarrow \neg B) & (((\neg A \rightarrow ((\neg A \rightarrow ((\neg A \rightarrow (((\neg A \rightarrow (((((((((($									
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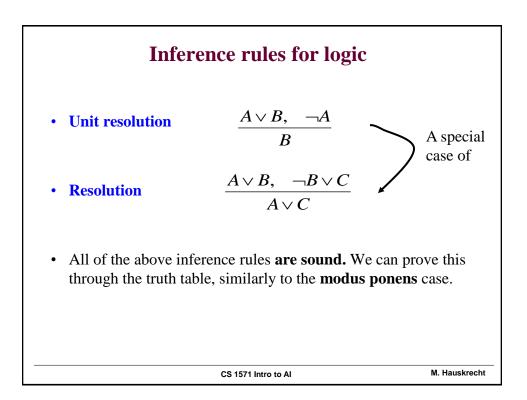


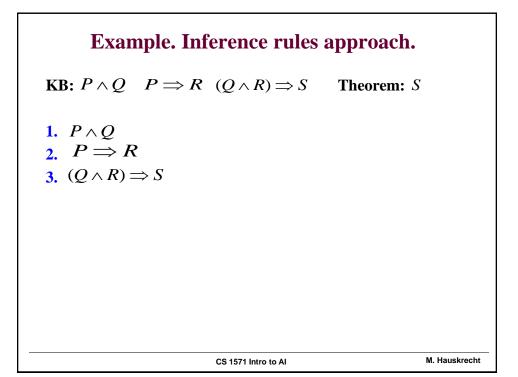


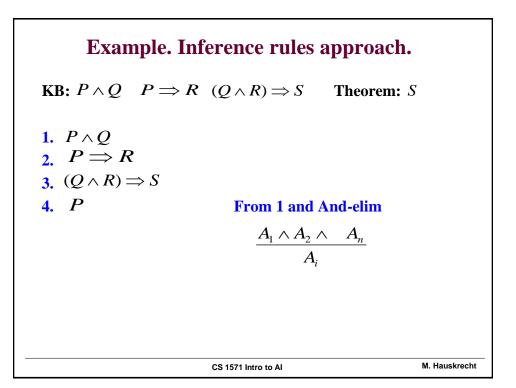






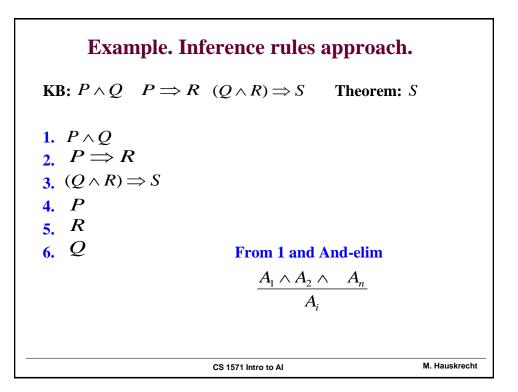


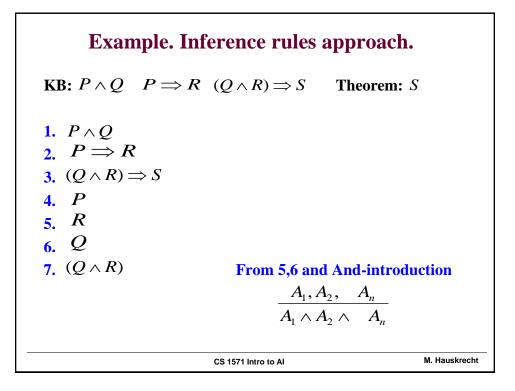


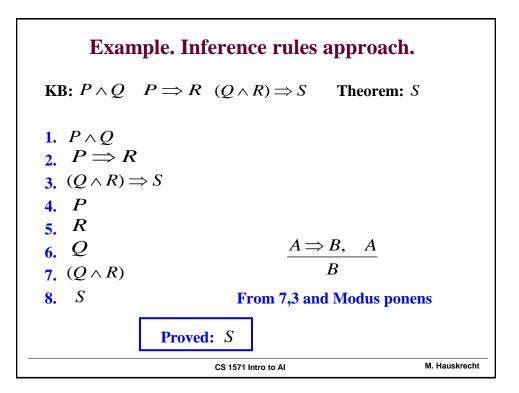


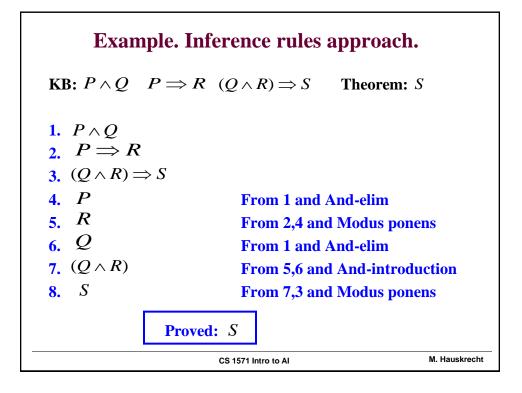
Example. Inference rules approach.

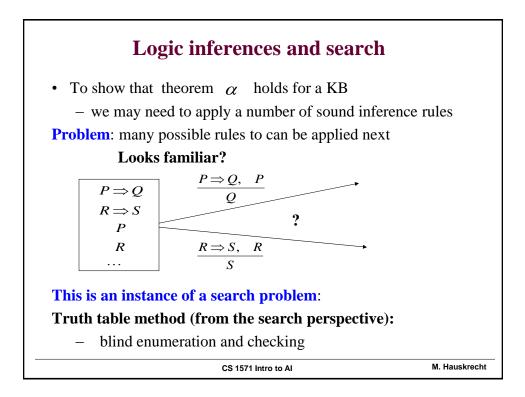
KB: $P \land Q \quad P \Rightarrow R \quad (Q \land R) \Rightarrow S$ Theorem: S 1. $P \land Q$ 2. $P \Rightarrow R$ 3. $(Q \land R) \Rightarrow S$ 4. P5. R From 2,4 and Modus ponens $\frac{A \Rightarrow B, A}{B}$ CS 1571 Intro to Al M. Hauskrecht











Logic inferences and search

Inference rule method as a search problem:

- State: a set of sentences that are known to be true
- Initial state: a set of sentences in the KB
- **Operators**: applications of inference rules
 - Allow us to add new sound sentences to old ones
- Goal state: a theorem α is derived from KB

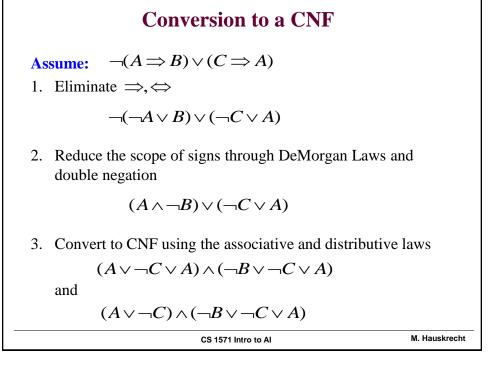
Logic inference:

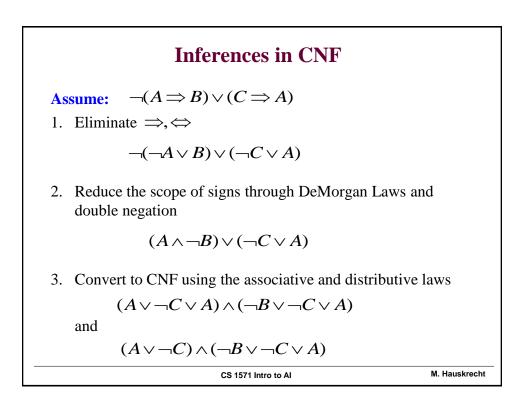
- **Proof:** A sequence of sentences that are immediate consequences of applied inference rules
- Theorem proving: process of finding a proof of theorem

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Normal forms	
Problems:	
• Too many different rules one can apply	
• Many new sentence are just equivalent sentences	
Question:	
• Can we simplify inferences using one of the normal forms?	
Normal forms	
Conjunctive normal form (CNF)	
• conjunction of clauses (clauses include disjunctions of literals)	
$(A \lor B) \land (\neg A \lor \neg C \lor D)$	
Disjunctive normal form (DNF)	
• Disjunction of terms (terms include conjunction of literals)	
$(A \land \neg B) \lor (\neg A \land C) \lor (C \land \neg D)$	
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Resolution rule									
Resolution rulesound inference rule that <u>fits the CNF</u>									
$\frac{A \lor B, \neg B \lor C}{A \lor C}$									
Α	В	С	$A \lor B$	$\neg B \lor C$	$A \lor C$				
ABC $A \lor B$ $\neg B \lor C$ $A \lor C$ FalseFalseFalseFalseFalseTrueFalseFalseFalseTrueFalseTrueFalseFalseTrueFalseTrueFalseFalseFalseTrueFalseTrueFalseFalseFalseTrueTrueTrueTrueTrueTrueFalseFalseTrueTrueTrueTrueFalseTrueTrueTrueTrueTrueTrueFalseTrueFalseTrueTrueTrueFalseTrue									
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