CS 1550: Deadlocks

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4 Conditions for Deadlock

- 1. Mutual exclusion
 - Resource can only be held by one process at a time
- 2. Hold and wait
 - Process gains one resource, holds it, then attempts to gain another, waiting if failed
- 3. No preemption
 - Resource cannot be forcibly taken away
- 4. Circular wait
 - Process A is waiting for a resource held by Process B which is waiting for a resource held by Process A
 ...



Dealing with Deadlocks

- 1. Ignore
- 2. Detect and recover
- 3. Avoid
- 4. Prevent

Ostrich Algorithm

Do nothing - pretend like it didn't happen







Safe State

There exists a schedule that will not lead to deadlock





